Downloaded from www.artofhacking.com

TAP

JAN-FEB 1981 NO. 65

dints on Getting Started In Pirate Radio
by the Sysdicate

Pirate radio is becoming more and more popular these days, partly due to the rock's tendency towards pirate stations and partly due to the relatively easy access to the necessary equipment.

Pirate radio can be divided into three categories. The first is shortwave pirating; operating on the shortwave bands, usually voice (sometimes even on CB radio). The second is AM or FM broadcast band pirating, which I consider the most fun. The third is "video" pirating, utilizing wireless AM or FM microphones of low power (less than 100 milliwatts). These services are useless even with a large antenna; the range is a quarter mile maximum, and does not penetrate the frequency tends to drift.

Carrier current transmitter failing into the third ("simple") category is carrier current. Carrier current can run up to 500 watts but are limited because the signal must be fed to the power line and the higher it tends to disappear at the nearest utility pole transformer. The frequency is more stable than the wireless mixed because crystal control is used.

Carrier current transmitters can be made very effectively by hyperusing the AC line matching capacitors and feeding the signal directly to an antenna, but getting rid of the DC voltage can be a real pain and enabling you to be aware for wires. Carrier current transmitters using pots are used to put at surplus stores, college radio stations, etc.

Other types of suitable transmitters are available at most surplus electronic stores and usually require very little modification to put them to the frequency desired. Radio telephone transmitters are usually adapted, based on modifying a walkie FM set. Try to transmit on the FM broadcast band. Keep in mind that there is no sense in using a linear amplifier as used in ham radio to boost the power.

As for antennas, experience has known the best type to be a simple vertical ground plane with four 1/4 wave antennas. The antenna should be connected to the transmitter's output network. For more information on ground planes, see the antenna book. Such shorter antennas can be used for FM broadcast band. For this purpose, most people use modified ham 2-meter antennas.

Other equipment needed can be as simple or as complicated as you wish. You will need a good a two-to-two tape recorder to your transmitter and broadcast your favorite records. You might like to do live "shows" which is much more punk.

Equipment needed for good live shows is a turntable (two, if possible), a supply of records, a mixer board with cueing capability (I recommend the Shure Production Master because of low cost, small size, and great versatility), a microphone, and optionally a radio station cart machine. The cart machine can be used for jingles, effects, etc., but you can really sound like a pro by throwing on random jingles and other stuff between songs. Shure also has inexpensive turntables, mixers, etc. are sold as disco (ugghh!) consoles, so you might put one to better use. Get by booking it to your pirate station.

When selecting a frequency to broadcast on, pick one that will in no way interfere with a commercial station or you will be sure to get caught. On the AM band, most pirates have found 1610-1640 kHz to be best since no commercial stations are yet assigned there. When using these unused frequencies to the FCC will generally leave you alone if you follow some simple rules:

1) Keep a low profile. Don't tell the world what you are doing.
2) Run less than 100 watts.
3) Do not use distort (too much) obscenity.
4) Only IMPORTANT: DO NOT INTERFERE WITH A COMMERCIAL STATION!

Most pirate radio busts come from complaints registered to the FCC by commercial stations either because of interference from the pirate or because they are losing listeners to the pirate's better programming and are stealing their audience.

To be fair, I'll point out some pitfalls and thought you might like to consider. Most pirates are busted because of interference to some of the local TV channels, especially channel 2.

Channel 2 operates on 54-60 MHz, which is the second harmonic of 27-30 MHz, which is where most CB transmitters operate. Any harmonic energy from your transmitter will cause interference to channel 2 and other TV channels.

If a pirate doesn't keep distance between his antenna and the TV antenna, he will be busted. If a pirate doesn't keep his transmitter and antenna away from metal objects, he will be busted. If a pirate doesn't keep his transmitter away from metal objects, he will be busted. If a pirate doesn't keep his transmitter away from metal objects, he will be busted. The most powerful of all rules is "don't be stupid."

If a pirate doesn't keep distance between his antenna and the TV antenna, he will be busted. If a pirate doesn't keep his transmitter and antenna